INSTALLATION INSTRUCTIONS for the



Locomotive Command Receiver Unit

For Single or Dual AC Motor Locomotives



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Introduction

Please take the time to read and thoroughly understand the instructions in this manual. While it is unlikely that any damage may occur to your engine, improper installation of the Lionel LCRU may cause permanent damage to its circuit components.

A minimum amount of soldering skill is required to perform this installation correctly. If you feel that you do not possess the proper soldering equipment or the expertise, you should refer installation to your dealer or to Digital Dynamics.

If you think that the wiring of your particular engine is different from what is described in this manual, do not attempt installation unless you have some experience with AC motor circuits. Instead, contact Digital Dynamics for assistance.

Installation Instructions

The Lionel LCRU can be installed into almost any Postwar or modern era Lionel locomotive with little or no difficulty. While these instructions describe specific installation examples, they should serve as guidelines for installation into any locomotive provided there is sufficient mechanical clearance to do so. The wiring examples shown here are very similar, if not identical, to those of other Lionel locomotives not specifically mentioned in this documentation.

* * * Important Note! * * *

The Lionel LCRU is designed exclusively for AC motor locomotives. It cannot be used with DC motor locomotives such as those produced by MTH, K-Line, Weaver, or Williams. If you are unsure which type of motor you have, contact Digital Dynamics for assistance.

Tools Required

- Low power soldering iron
- Rosin core solder
- Small wire cutters
- Small long-nosed pliers
- Wire strippers
- Small flat blade screwdriver
- Small Phillips screwdriver
- Razor Blade or Exacto Knife

What's Supplied

- LCRU circuit board
- Plug-in Antenna
- Four (4) plug-in hookup wires
- Four (4) 1uF non-polarized capacitors
- Four (4) solder washers
- Plastic Ty-Wraps
- Wire Nuts
- Three (3) Double Sided Foam Adhesive Tape Strips
- One #4 x 1/4" sheet metal screw

Preparation and Circuit Board Installation

Installation with Railsounds 2.5

If you are installing the LCRU in conjunction with a Railsounds 2.5 board, please review the mounting instructions included with the Railsounds kit. After you have completed the mechanical installation of the two boards, return to the next section of this manual for instructions on how to complete the electrical connections.

Diesel or Other Plastic Body Locomotives

Remove the body from the locomotive and place it aside where it cannot be damaged. Remove all headlamp bulbs from the chassis so they are not broken during the installation. Place the chassis on a clean, level work surface.

In the following steps, all wires are to be removed by unsoldering them from their connections. Do not cut any wires unless you are instructed to do so.

- 1. Remove the three wires that connect the E-unit to the motor(s) by unsoldering them at the motor. Usually, these wires are colored blue, green, and yellow. Make a note of the connections before you remove them In dual motor units, there will be an additional set of blue, green, and yellow wires that connect from the first to the second motor. In some instances, the wires may all be black. Avoid removing these wires.
- 2. Disconnect the E-unit connections to the pickup rollers. Depending upon the model of locomotive, there may be one or two of these wires. In either case, they are usually colored red and come directly from the truck mounted pickup roller and are soldered to a common point on the E-unit.
- 3. Unsolder the wire that leads to the headlamp socket from the E-unit. This wire is usually black and may be soldered to the same point as the pickup roller wires.
- 4. If you are installing the LCRU into a modern locomotive, skip the next steps and go on to the next section.
- 5. Remove the red wire connecting the E-unit to the horn relay.
- 6. Loosen the single screw on the side of the E-unit and remove it from the chassis.
- 7. At the horn relay, unsolder the black wire connected to the horn.
- 8. Remove the two screws located at the base of the Relay Bracket.
- 9. Lift the Relay Bracket from the chassis. Be sure to save the insulator, screws, and shoulder washers should you ever desire to restore the engine to its original configuration.

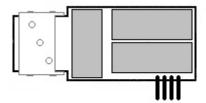
The variety of engine types produced by Lionel over the years eliminate the possibility of describing a single mounting procedure that will apply to every case. Examine the layout of your engine carefully and read the following section before deciding on the best mounting method for the circuit board.

Method A

This method works best when there is a sufficiently large, flat area on the chassis to which the board can be easily attached with adhesive foam tape. This method should work with most engines having a stamped sheet metal chassis. It is also the preferred method for mounting the board within the fuel tank of a die cast chassis such as the F3.

- 1. Remove the backing from two of the foam tape strips, and attach them side by side to the bottom of the LCRU circuit board as shown in the picture below.
- 2. Using a razor blade or Exacto knife, trim approximately 1/4" from the remaining piece of tape, and apply it to the back of the board. Do not discard the small left over piece of tape. Do not touch the face of the tape once the backing has been removed.
- 3. Make sure that the intended circuit board mounting area is clean and oil-free. Clean the surface with alcohol before attaching the circuit board.

- 4. Locate the circuit board over any free horizontal chassis surface. Orient the board so that its wires are closest to the motor. Carefully press down on the circuit board to engage the foam tape to the chassis.
- 5. Inspect the underside of the circuit board to be sure that there are no parts of the circuit in contact with the metal chassis.



LCRU Board - Bottom View w/ Tape Attached

Figure 1

Method B

The LCRU has provisions for conventional mechanical fastening to an engine chassis. In some cases, it may be possible to take advantage of existing chassis features to firmly mount the LCRU. Generally, a Lionel stamped sheet metal chassis has an E-unit bracket that consists of a tab bent up from the chassis. Engines such as the FM Trainmaster, EP-5, GP-7/9, and others have this feature.

- 1. Place the LCRU board on its side, and align one of the three (3) holes on the bottom of the heatsink with the slot in the E-unit bracket.
- 2. Place a strip of adhesive foam tape along the bottom edge of the LCRU board. The bottom edge is opposite the side that has the four posts for making connections to the headlamps and electrocouplers.
- 3. Referring to the photograph below, attach the heatsink to the bracket using the supplied #4 1/4" sheet metal screw. Be absolutely certain that the screw does not make contact with the circuit board after it has been tightened against the E-unit bracket. Damage to circuit boards shorted out in this manner will void the warranty.

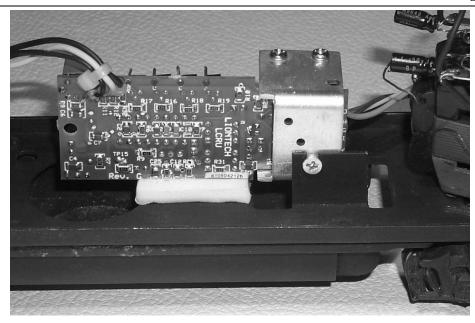


Figure 2 - Heatsink Mounting Method in a Post War EP-5

Die-Cast Steam Locomotives

In many, but not all cases, there is insufficient space within a steam locomotive to install the LCRU, so installation within the tender is the only alternative. Depending upon the tender, you may need to remove the air whistle assembly in order to free a large enough space. Note that the LCRU <u>IS NOT</u> capable of operating a Post War air whistle without additional circuitry, so it's removal should be of little consequence.

Electrical connections between the locomotive and tender are made via a special 8-pin connector set available from Digital Dynamics.

Installing the PROG/RUN Switch

The PROG/RUN switch should be positioned in a convenient location where it can easily be changed if required. Examine the switch before installing it. There are three solder posts on the switch, but only two wires are soldered to it. When the switch slide is directly over the two wired terminals, the switch is in the RUN position. Conversely, when the switch is over the unused contact, it is in the PROG position.

- 1. Use the small remaining piece of foam tape to attach the switch to the chassis. Remove the paper backing from the tape, and place the tape on the side of the switch.
- 2. Press the switch firmly against the chassis. If possible, locate the switch where it may be accessed by opening a battery cover, and orient it so that the RUN position faces the front of the locomotive.
- 3. If your engine has a proper sized switch cut-out in the chassis, you can mount the switch there as well. You will need to provide the proper mounting hardware to do this.

Avoid unnecessary handling of the switch, as the wires that are soldered to it may break off if they are flexed excessively

Wiring

LCRU and Engine Type

The LCRU is programmed via two pigtail wires, BLK and WHT, for different options with different locomotive types. Refer to the table below and to the wiring diagrams for these options and how to enable them

MDDE	WHT WIRE	BLK WIRE	REMARKS
STEAM w/ SMOKE	GND	GND	Single Headlamp. Rear Headlamp output drives smoke unit.
DIESEL w/ DIRECTIONAL HEADLAMPS	GND	No Connect	Headlamps light in direction of engine.
DIESEL w/ STROBE	Connect to BLK	Connect to WHT	Rear Headlamp output becomes strobe/MARS lamp.

Table 1. LCRU Programming

Note that later versions of the LCRU, specifically LCRU2 and R2LC, are programmed via CAB-1 for operation with specific engine types and options. The LCRU will not respond to any of these factory reset codes, and can be programmed only via the method described above.

Diesels and Similar Type Engines

Motors

With the LCRU board firmly in place, wiring of the motor(s) is a simple task. Read the instructions carefully and proceed. Refer to the appropriate wiring diagram for clarification.

- 1. This step applies to engines with vertically oriented motors only. Remove one of the screws that hold the motor assembly together. Slide one of the supplied solder washers over the screw and replace it in the motor. Orient the arm of the terminal so that it is parallel to the locomotive chassis. Before tightening the screw all the way, be sure that the solder washer will not interfere with the locomotive body when it is installed.
- 2. If your engine is equipped with the old style horizontal motors, you cannot use the solder washers since they are too large. Instead, loosen the motor screws, wrap the capacitor leads around the screw, and re-tighten the screw.
- 3. Repeat this procedure for the other motor screw. Then, if you are connecting a dual motor locomotive, repeat the entire procedure for the remaining motor.
- 4. Connect a non-polarized 1uF capacitor from one of the motor brush terminals to the adjacent solder washer you just installed. Do not solder at this point, but wrap the capacitor leads around the terminals once, using a small pair of long-nosed pliers. Repeat his procedure for the other brush terminal, and the second motor, if so equipped.
- 5. Locate the three (3) LCRU motor leads. These are colored Blue, Green, and Yellow.
- 6. Dress the three leads to the motor. Avoid running the leads where they may interfere with free movement of the truck assembly.
- 7. Solder the Green lead to the motor field terminal. This is usually the center terminal on the motor. For dual motor locomotives, solder the field wire together with the field wire from the other motor.
- 8. Solder the Yellow lead to the motor brush terminal along with the motor capacitor lead, and the yellow lead from the second motor, if any.
- 9. Solder the remaining Blue motor lead to the remaining motor brush terminal along with the other motor capacitor lead, and the remaining field lead from the second motor, if any.
- 10. Identify the Black AC return (GND) wire coming from the board. This wire is adjacent to the Green motor wire.
- 11. Twist the Black return wire together with the appropriate LCRU programming wire. Refer to Table 1 and to the diesel wiring diagrams in order to determine which connection should be made for your board type and engine.
- 12. Connect these two wires to a solid chassis ground. It is extremely important that a good electrical ground is obtained, or else erratic operation may result. If possible, solder the ground leads directly to the motor, keeping the leads as short as possible. Be sure that any paint or grease is removed from the area where the ground wire is attached.
- 13. Apply solder to all of the motor solder washer connections that remain.

Engines Equipped With Two Position E-Units

Some of the older, more common Lionel engines, particularly those designated as 0-27 types, come equipped with a two position E-unit instead of the more complex three position type. These engines use a double-wound field coil in place of the complicated three position E-unit mechanism to reverse motor direction. Whiring the LCRU to this type of motor is done as follows:

- 1. Solder the Yellow LCRU lead to one of the motor brush terminals.
- 2. Solder the Blue lead to the remaining motor brush terminal.

3. Identify the two field windings on the motor. One of the coils is wound in green colored wire, while the other is an orange color. Select one of the coils, it makes no difference which, and connect it to the GRN LCRU wire. The other coil is not connected and its end should be wrapped with electrical tape.

Connecting Power Leads

Depending upon the locomotive, it will have either one or two power collectors, a dual roller collector mounted on the front truck, or a single roller type mounted on both the front and rear trucks. In either case, the connection procedure is the same, but must be repeated for locomotives equipped with two single roller collectors.

- 1. Locate the wire(s) coming from the power pickup roller(s).
- 2. Using a pair of cutters, clip off a small amount of the exposed wire to remove all old solder from the strands.
- 3. Strip the insulation back so that you have approximately 3/8" of clean, exposed wire.

Using one of the supplied wire nuts, twist together the wire(s) coming from the pickup roller(s) together with the Pink power lead from the LCRU circuit board. Remember to keep the wires as short as possible without their interfering with truck movement.

Diecast Steam Engines

Electrical connections from the tender mounted LCRU to the engine are made through an eight-pin connector assembly available from Digital Dynamics.

- 1. Remove the shell from the tender and place it aside where it cannot be damaged. Place the chassis on a clean, level work surface.
- 2. Disconnect the wires from the whistle relay to the whistle motor.
- 3. Remove the wires connecting the whistle motor to the pickup rollers.
- 4. Remove the whistle motor by unfastening the nuts from underneath the chassis.
- 5. Remove the two screws located at the base of the Relay Bracket.
- 6. Clean any grease, oil, or loose rust from the chassis surface.
- 7. Attach the LCRU to the tender chassis using the supplied foam adhesive tape. Apply the tape to the LCRU in the same pattern shown in the previous section.
- 8. Feed the wires from the 8-pin MALE connector through an opening in the engine side of the tender. The MALE connector is the one with the seven equal length wires attached. Most Lionel tenders have an opening to allow air to enter the air whistle.
- 9. Make all LCRU connections for headlamp, smoke unit, motor, power and chassis ground to the wires of the connector assembly. Use the wire nuts enclosed with the kit to make the connections.
- 10. Connect the Black programming wire located adjacent to the wires leading to the PROG/RUN switch, to chassis ground. Refer to the diagram below, and the Steam Wiring Diagram located in the back of this manual for reference.

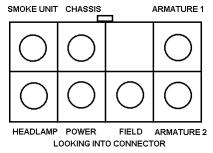


Figure 3. Steam Connector - Tender Side

- 11. If the tender is equipped with an electrocoupler, connect it to the LCRU using one of the supplied connector wires and a wire nut.
- 12. After completion of the tender wiring, remove the engine boiler from the chassis.
- 13. Remove the wiring from the E-unit to the motors by unsoldering the connections at the motor.
- 14. Unsolder the E-unit connections to the headlamp, smoke unit, and pickup rollers.
- 15. Remove the E-unit.
- 16. Layout the 8-pin connector assembly over the engine chassis, noting the wires and their respective destinations. Note that the motor connections have the shortest wires, and the connections to the headlamp and smoke unit have the longest wires. Make sure there is enough slack in the cable to make connection to the tender.
- 17. Solder all connections to the motor, headlamp, smoke unit, pickup rollers and chassis. You may need to make the chassis connection at the motor if there is no other available solder point. Refer to the connector diagram below, and the Steam Wiring Diagram located in the back of the manual.

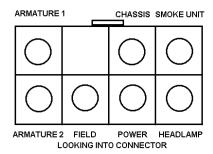


Figure 4. Steam Connector - Engine Side

Smoke Unit Considerations

You may need to replace your older Postwar smoke unit with a newer liquid smoke type if you wish to connect it to the LCRU. The LCRU is capable of supplying only 400mA, and if the resistance of the smoke unit is too low, it will burn out the smoke unit driver.

Postwar type smoke units designed for use with smoke pellets consist of a few turns of nichrome wire on a ceramic element. Usually, the resistance of these elements is very low. Measure the resistance with an ohmmeter. If it is less than 30 ohms, you should replace it with a modern type designed for use with liquid smoke before connecting it to the LCRU.

Headlights

Lionel engines are equipped with a variety of headlamp types. The most popular styles found in Postwar locomotives are the bayonet mount and the screw type. Modern-era engines are equipped with several different styles, including lamp sockets having two wires instead of one. For this type, the extra lead should be grounded to the chassis.

- 1. Locate the front headlamp wire. Using a pair of wire cutters, make a fresh cut on the end of the wire to remove any solder, and strip away approximately 3/8" insulation.
- 2. Using a wire nut, connect the end of the headlamp wire to one of the supplied push-on terminal connecting wires. You may want to shorten the wires before making a permanent connection. Repeat this procedure for the backup lamp or strobe lamp if one is present on the engine.
- 3. Locate the terminal posts on the side of the LCRU board. These are identified by the letters $D,\ C,\ E,\ F.$
- 4. Re-install the bulb, making sure that it tightly engages the contact.

* * * Very Important * * *

The Trainmaster® system uses a constant 18V track voltage, The LCRU will supply the bulbs in your engine with half the track voltage, or 9V in full command mode. However, the lighting circuits of rolling stock will receive a full 18V, since their bulbs are usually connected directly to track power. You will need to replace these bulbs before operating them in the Trainmaster® Command Control environment. Alternatively, you can add a series diode to your lighting circuits to lower the average voltage. Use a type 1N4001 diode available at Radio Shack (p/n 276-1101).

Electromagnetic Coil Couplers

If your locomotive is equipped with electromagnetic coil couplers, you will want to connect them to the LCRU for remote control operation. It is very easy to determine whether or not your locomotive is equipped with this type of coupler. Look for a slide shoe on the underside of the locomotive truck assembly. On most Postwar locomotives, this shoe is found in the center of the front truck, in between the power pickup rollers. Note that the LCRU is not capable of operating magnetic style couplers found on later Postwar equipment.

Electro-coupler kits are available from Digital Dynamics, Lionel and several parts dealers.

- 1. Disassemble the front truck pilot and coupler arm assembly.
- 2. Disconnect the wire leading from the pickup shoe to the front coupler. Unsolder it at both ends.
- 3. Thread one of the unused hook-up wires through the chassis and truck assembly in the same manner as the wire you just removed. Again, refer to the LCRU wiring diagram to determine the correct connection.
- 4. Be absolutely certain that the wire is long enough to accommodate movement of the truck and coupler before trimming it to length.
- 5. Repeat this procedure for the rear coupler using the appropriate wire.

Installing the Antenna

Antenna installation and location is critical to making sure your engine functions reliably under the TrainMaster system The antenna must be located where it can best pick up the signal radiating from the track. As a general rule, antenna location is fairly forgiving in plastic bodied engines, as the plastic does not interfere with the radio signal. However, die-cast locomotives will limit or completely block the signal from the antenna.

Plastic Body Locomotives

- 1. Remove the antenna from the parts kit. The antenna is the adhesive backed copper strip with a wire soldered to it.
- 2. Place the locomotive body upside down on a soft surface such as an old towel, or a piece of carpet.
- 3. Remove the adhesive backing from the copper strip.
- 4. Starting at the rear of the loco body, place the copper strip antenna lengthwise along the inside center of the roof.
- 5. Extend the antenna wire for as long a distance as possible inside the locomotive, then loop it back to where it will connect to the LCRU circuit board.
- 6. Under no circumstances should the antenna be attached to a metal chassis. Doing this will short-circuit signal reception.
- 7. Place the locomotive body along side the chassis and plug the antenna into the Antenna input, labeled 'A' at the corner of the LCRU circuit board. Refer to the wiring diagram for the location of this connection.

8. Place the body on top of the chassis. Do not insert the screws until after tests are completed.

Die-Cast Locomotives

Metal engine and/or tender bodies present a special problem for the TrainMaster® system, since the radio signal cannot reach the circuit if the circuit and antenna are enclosed within.

If your tender has a plastic body, you may attach the antenna to the inside of the plastic shell anywhere it is convenient. The orientation of the antenna should be parallel with the track direction.

If you have a diecast tender shell, you will need to electrically isolate it from the chassis.

- 1. Using black electrical tape, cover the chassis at every location that comes in contact with the tender shell. Usually, you need only wrap a continuous piece of tape around the sides of the chassis with part of the tape overlapping on top. When the tender shell is installed, the tape should not be visible.
- 2. Place the shell on the chassis, and use an ohmmeter to test for continuity. If you do not have access to an ohmmeter, carefully inspect the chassis and tender shell for any areas that may be in contact with each other. Correct as necessary.
- 3. Attach the antenna to the inside of the diecast shell. Place it over an area where there is no paint. You may need to scrape away paint to make good electrical contact between the antenna and the tender shell. Alternatively, you can remove the copper strip from the antenna wire, and attach the exposed wire to any available hardware such as a nut, bolt, or screw within the tender shell.
- 4. Fasten the tender shell to the chassis using nylon screws. These are available at most hardware stores. After tightening the screws, make sure that there is still no electrical continuity between the shell and chassis.

Testing Your Installation

Before applying power to the locomotive, carefully inspect all solder connections for short circuits and loose connections. Make sure all wire nuts are tight. Pay particular attention to the underside of the circuit board, ensuring that it is not in contact with any metal parts of the engine chassis. Also, it is important that any unused wires do not come in contact with any part of the circuit or any exposed metal parts. Either cut-off unused wires, or wrap their ends with electrical tape in order to prevent short circuits.

- 1. Remove all other locomotives from the track, and make sure that all power is OFF.
- 2. Make sure your Trainmaster® system is properly connected. Refer to the instructions that came with your Lionel Trainmaster® system if you are not sure about the connections.
- 3. Verify that your system is operational by observing the indicators on the Command Base as buttons are pressed on the CAB-1.
- 4. Place the locomotive on the track.
- 5. Hold the locomotive firmly while you apply power to the track. This will prevent possible damage to your locomotive in the event of a malfunction due to improper installation.
- 6. Turn on power. Observe that the engine headlamp is lit and not flickering.
- 7. Make sure that none of the circuit components, including the wiring, are hot to the touch, and that no smoke or burning odor is present. Otherwise, shut down power immediately.
- 8. Using the CAB-1 controller, press [ENG][1], then slowly turn the red button clockwise. If the installation was performed properly, the engine will begin to move forward.
- 9. Use the Troubleshooting section to help you determine the problem if the engine does not respond as it should.

Programming the Engine ID

The LCRU comes with its engine ID set to number '1'. If you want to change the engine ID, follow this procedure.

- 1. Make sure the Command Base or PowerMaster is connected to the track. The PowerMaster CMD/CONV switch must be set to the CMD position.
- 2. Set the engine PROG/RUN switch to PROG.
- 3. Place the engine on the track and apply power.
- 4. On the CAB-1, press [ENG] then the number (1 99) for the locomotive.
- 5. Press [SET]. The engine ID is saved forever, or until you decide to change it.
- 6. Remove power from the track and place the switch back into the 'RUN' position.

Sound Systems

The Lionel LCRU is designed to work exclusively with Lionel Railsounds® and SignalSounds®. There is no facility to connect any other type of sound system. Various Railsounds boards are available from Digital Dynamics and come with complete instructions to connect to the LCRU. Please call or write for further information. SignalSounds® boards for both steam and diesel are also available on a limited basis.

Conventional Mode Operation

In the absence of the command environment, an LCRU equipped engine will operate like one equipped with a conventional E-unit, cycling from Neutral to Forward to Neutral to Reverse each time power is momentarily interrupted. Cycling of locomotive direction can be overridden by placing the Engine ID programming switch in the 'PROG' position. This will lock the engine direction into Forward. You must replace the switch back to the 'RUN' position if you wish to run the engine in Command mode.

To test the engine in Conventional Mode:

- 1. Remove power from the Command Base by unplugging the wall transformer. Or, if you have a Powermaster based system, set the PowerMaster switch to the CONV position.
- 2. Place the engine on the track.
- 3. Slowly increase the track voltage. The engine should begin to move in response to the transformer setting.
- 4. Cycle the engine through FWD-NEUTRAL-REVERSE using the direction button, or by briefly cycling power to the track. The engine should operate just like on equipped with a mechanical E-unit, except that the lighting will be directional.
- 5. If the engine fails to respond in Conventional Mode, make sure the TrainMaster signal is not present on an adjacent track, or anywhere else nearby. The only way to ensure this is to completely remove power to the Command Base.

Troubleshooting

When correctly installed, your TrainMaster® LCRU will give years of reliable service. However, improper installation may give less than optimum performance. First check all wires for solid, reliable connections, then be absolutely certain that there are no short circuits, or bare wires coming in contact with each other or the locomotive chassis. After this is done, use the accompanying wiring chart to diagnose and any correct installation problems. If your specific problem is not listed, or the suggested solution does not work for you, contact Digital Dynamics for assistance.

Locomotive Starts Up in Conventional Mode Or Does Not Respond to CAB-1 Commands	Check that the Trainmaster® System is operating properly using a known working engine. Verify that the proper Engine ID is being used at the CAB-1 Controller. Remember that the default engine ID
	# is set to '1'. See the instructions under the heading "Poor Signal Reception'.
	Reset the Engine ID.
Locomotive Direction Is Out Of Sync With Headlamps	Either the headlamp wiring is reversed, or the motor armature wires (BLU or YEL) are reversed. If the default start-up direction in command mode is reverse, then the motor(s) are incorrectly wired. Reverse the BLU and YEL motor leads. Otherwise, simply reverse the front and rear headlamp wiring (applies to dual headlamp locos only).
Locomotive Runs In One Direction Only	One of the motor armature wires has been reversed with the field wire. Another possibility is that your Lionel locomotive was equipped with a 2-position E-unit, which is wired differently than the traditional scheme. Contact Digital Dynamics for instructions.
Locomotive stops for no apparent reason	There are two possible causes for this, poor signal reception or excessive electrical noise. See following.
Poor Signal Reception	The LCRU microprocessor is programmed in such a way that if it loses contact with the Trainmaster® radio signal, even for a fraction of a second, it will immediately halt the engine. This safety precaution was included to prevent your train from suffering damage should it run out of control. Make sure that your Command Base is connected to the track properly and is receiving AC power from its wall transformer.
	Verify that the Command Base is receiving commands from your CAB-1 remote. The indicators on the CAB-1 will change from RED to GREEN as it receives a signal from the CAB-1 indicating that buttons are pressed.
	Ensure that the locomotive antenna is properly connected to the circuit board, and that the antenna wire is oriented correctly inside the locomotive body. For optimum reception of the radio control signal, the antenna should be directed parallel to the rails.
Excessive Electrical Noise	If the problem seems to be speed related, i.e. the locomotive seems to stop frequently when run at moderate to high speeds, but operates correctly at low speeds, then the problem is most likely due to excessive motor noise and/or arcing of the pickup rollers. Older dual-motor locomotives, particularly those with horizontal style motors, are more prone to generating excessive electrical noise than are single motor locomotives. There are some measures that can be taken to reduce noise, including replacement of the motor brushes with the newer style bonded wire brushes, available from Lionel, from Lionel Service Centers, or from any of the many suppliers of train repair parts.
	Other measures you can take to reduce electrical noise include thoroughly cleaning your track and engine pickup rollers, cleaning and resurfacing the motor brushes and armature, and replacing the pickup rollers if they show signs of excessive wear. If necessary, bend the pickup roller arm so that it exerts maximum pressure on the track
Electrocouplers Open Randomly or Headlamps Flicker	Trim excessive lead lengths wherever possible and dress the wires controlling lamps and couplers as far away as possible from motor and power pickup leads, and form a twisted wire pair with the power lead and ground lead wherever possible. Insert a 1/4W resistor in series with the LCRU board and the headlamp and/or electrocoupler. Use a value of 5.6 Ohms to 10 Ohms, whichever works best.

Diesel With Directional Headlamps

LCRU Wiring Diagram

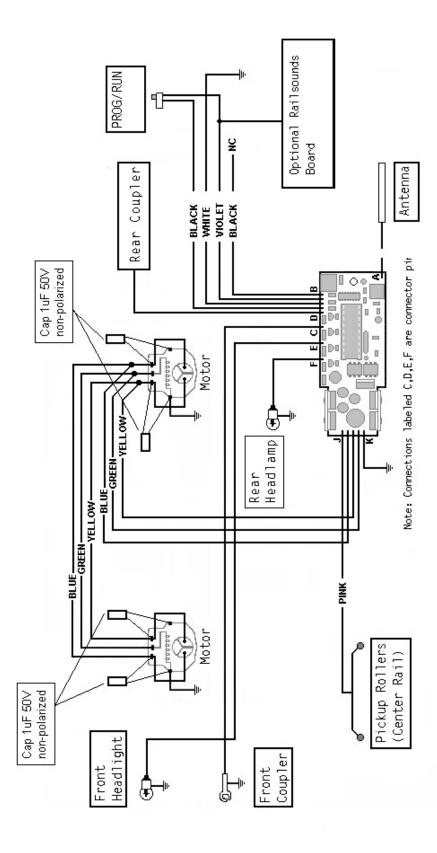


Fig. 5 Diesel With Directional Lighting

LCRU Wiring Diagram Diesel w/ Strobe Light

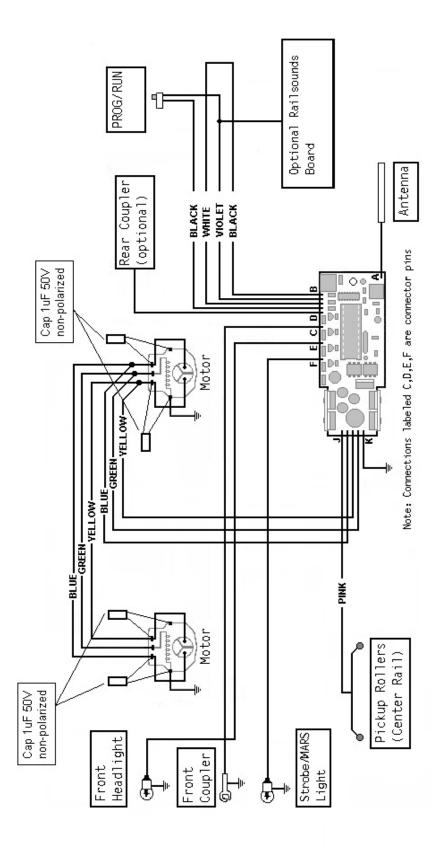


Fig. 6 Diesel With Strobe/MARs Light

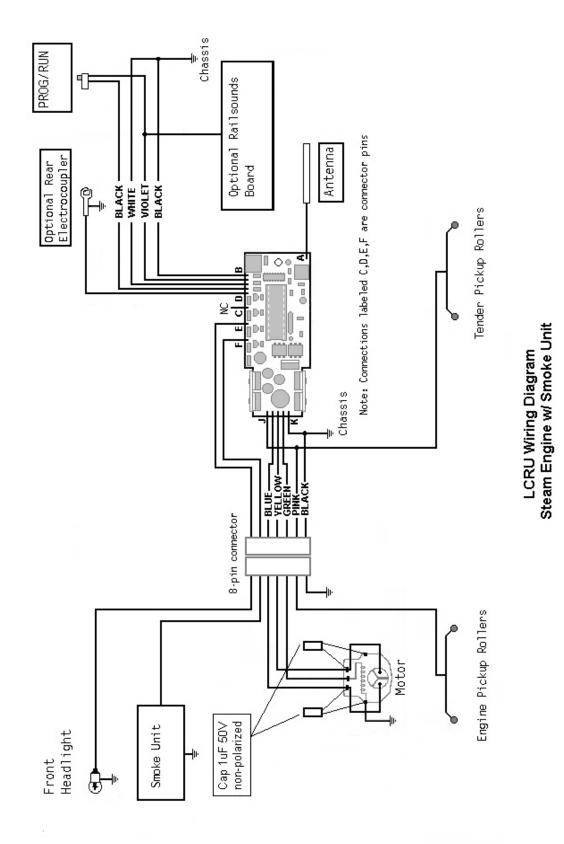


Fig. 7 Steam With Snoke Unit

Limited Warranty

Digital Dynamics warrants to the original consumer purchaser that this product will be free of defects in materials and workmanship for a period of one year from the date of original purchase. This warranty does not cover service, repair, or replacement to correct any damage caused by improper installation, improper connection, external electrical fault, accident, disaster, misuse, abuse, or modifications to the product. All other express or implied warranties, including the implied warranty of merchantability and fitness for a particular purpose, are hereby disclaimed.

If this product is not in good working order as warranted, the sole and exclusive remedy shall be repair or replacement. In no event shall Digital Dynamics, or any dealer, distributor, or authorized installation and/or repair service provider be liable for any damages in excess of the purchase price of the product. This limitation applies to damages of any kind, including but not limited to, direct or indirect damages, lost profits, lost savings or other special, incidental, exemplary or consequential damages whether for breach of contract, tort or otherwise, or whether arising out of the use of or inability to use the product, even if Digital Dynamics, or any dealer, distributor, or service provider has been advised of the possibility of such damages or any claim by any other party. Some states do not allow the exclusion or limitation of incidental or consequential damages so the above limitation or exclusion may not apply to you.

During this one year warranty period, the product will either be repaired or replaced (at our option) without charge to the purchaser, when returned either to the dealer with proof of the date of purchase or directly to Digital Dynamics when returned prepaid and insured with proof of date of purchase.

Some states do not allow limitations on how long an implied warranty lasts, so such limitations may not apply to you. This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

Repairs

Each and every LCRU has been thoroughly tested before it is shipped. The likelihood that it is not working when it reaches you is very small. However, if after troubleshooting it yourself you cannot get it to work properly, you should return it along with your engine to Digital Dynamics postage paid. Do not remove the board from the engine, and include a note indicating the problem. Enclose a check for \$20 to cover troubleshooting and return shipping. If you want the parcel insured beyond \$100, enclose an additional \$5.

Should your LCRU ever need repair, you should return it postpaid directly to Digital Dynamics. If your LCRU is in warranty, it will be repaired and returned to you free of charge. Units out of Warranty will be repaired for a service charge of \$20. Do not send the entire locomotive unless you are instructed to do so. Please call or email for return authorization before returning anything.

To obtain return authorization call (203) 778-3599, 11 AM to 7 PM (EST), or by email to info@digitdynam com

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